



# TROY M. HUGHES

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Self-motivated interdisciplinary designer with a diverse background that can innovate distinctive design solutions in any work environment. I strive to incorporate my expansive skill set to create human-centered environments that will inspire others to rethink the possibilities and potential of how a space can be experienced.

## EDUCATION

**BFA in Interior Design**  
California College of the Arts  
Aug 2014 - May 2018

## EXPERTISE

### Adobe Suite

Adobe Photoshop  
Adobe Illustrator  
Adobe InDesign  
Adobe Premiere Pro  
Adobe XD  
Adobe Lightroom  
Adobe Dimension  
Adobe After Effects

### Modeling Software

AutoCAD  
Rhinoceros  
Grasshopper  
V-Ray  
Revit  
Enscape  
Lumion  
Maxwell

### Prototyping

Hand Modeling  
Woodworking  
Casting  
Laser Cutting  
CNC Routing  
3-D Printing  
Soft Circuitry  
Arduino

## ACCOLADES

**2018 Jury Prize Nomination**  
Aug 2018

- Work chosen from Architecture Division for 2017-2018 academic year

**Curator's Award**  
May 2018

- High distinction work shown at 2018 CCA Commencement Exhibition
- First project by interior design students to be chosen as centerpiece for the CCA Commencement Exhibition

**Mentorship Award**  
April 2018

- Acknowledged for mentorship service in the Interior Design Department by Architecture Division

## EXPERIENCE

**Junior Designer**  
Metropolitan Architectural Practice  
Jan 2018 - Jan 2019

- Coordinate with clients, engineer, permit consultant and vendors
- Conduct city planning and building code analysis
- Construct Physical model referencing existing drawing sets
- Digitally model and draft in real-time
- Visit site and evaluate to further project
- Draft construction and permit sets of drawings
- Create Occupant load and Square Footage by use tables
- Standardize and brand new company drawing and ASI templates
- Produce graphic representation for projects

**Designer**  
Symmetry Labs  
Sept 2017 - Dec 2017

- Collaborate with programmers, designers, and vendors
- Work with hasty deadlines and fast-paced startup culture
- Package design concepts and layout presentations for pitches
- Convert and edit Revit files for company use
- Produce iconography, renderings, and diagrams

**Teaching Assistant (Work Study)**  
Jan 2017 - May 2018

- Assist faculty in teaching students utilizing fundamental design and art principles to enhance their conceptual thinking and work
- Ensure critiques run smoothly and contribute feedback with jury
- Software Tutorials : Rhino, V-Ray, Adobe Photoshop and Illustrator
- Fabrication Tutorials : Lasercut, CNC, and 3-D print file preparation

### Classes

- Interior Design Studio 2 (Spring 2018)
- Design Media 2 (Spring 2018)
- WEAR-Tech (Spring 2017/Summer 2017)

**Digital Color Center Lab Assistant (Work Study)**  
Aug 2015 - May 2018

- Assist faculty and students with commercial and non-commercial plotting, printing, and maintenance

## INVOLVEMENT

**Alpha Rho Chi Fraternity**  
May 2015 - Present

- Coordinate Professional, Philanthropic, and Social events
- Communicate and network with Fraternity on national level
- Worthy Architect (President) of Cossutius Chapter for 1.5 years

**CCA Guest Jury Critic**  
Dec 2018

- Requested as critic for senior-level Advanced Interior Studio final

**CCA Mentorship Program**  
Summer 2016/2017

- Assist incoming International students develop their writing skills
- Help students adjust to academic life at CCA in San Francisco